

DERRICK CLUB CURLING HOUSE RULES 2018-2019

START OF THE GAME

Games are to start promptly at the time posted and at the sound of the buzzer. There will be no penalty for games starting within 5 minutes of the start time. Any team unable to ice a team with a minimum of three players (per the rules of substitution) within 5- 15 minutes of the start of game; one point, one end and the hammer will be forfeited to the opposing team. If the team is unable to play within 15 minutes of the start time the game will be forfeited.

WARM UP

Warm up will consist of stretches and slides only. No rocks will be thrown for warm up after the opening buzzer. Warm up can only include throwing rocks if the ice is available prior to opening buzzer sounding. Rocks can only be thrown on the sheet of ice the player will be playing on.

DEFAULTS OR RESCHEDULING

- If a game cannot be played at the scheduled time, both teams may attempt to find a compatible time prior to the start of the last scheduled round robin game. If the game is not completed within this time, the team that initiated the rescheduling will receive a loss and the opposing team will receive a win.
- **A team wishing to default a game is required to contact the opposing skip in advance.**
- The curling coordinator must approve rescheduled games.
- Game rescheduling may be made by the Club and will occur in the event of an error made in scheduling or as a result of an unexpected interruption affecting the Club as a whole.
- Doubles Board – Awarded to the Team after 6th end or when buzzer rings whichever comes first. A double is considered a double when 2 or more opposition rocks are eliminated regardless of where they are located.

END OF GAME

- Ladies, Men's, and Mixed league games will be 8 ends in length or when the buzzer rings. Club Championship play for all leagues will be 8 ends in length.
- When the buzzer rings (20 minutes prior to end of game), finish the end being played and play 1 more. The end is complete when the points are determined. Ties will not be broken during regular league play. **There will be no buzzer for Club Championship Games and Tie Breaker Games.**
- Thirds are to promptly post the results of their game on the draw sheet, posted on the league notice board.

MIXED TEAM MEMBERS

Each team must have two male players and two female players, and the male and female players must play in alternate positions. A game may be played with only three (3) persons as long as one is female and two are male (or vice versa); in this case it is only the third and skip that must alternate gender. In cases where a rover or spare is used, the regular team member of the substitute's gender must play the most senior available position. Also see substitution rule.

SUBSTITUTE PLAYERS

There are three classes of substitute players: 5th and 6th player(s), rovers, and casual spares. Each class provides a different level of substitution eligibility, as explained below.

- 5th and 6th player(s) - are registered additional team members who are assigned to a specific team. They are eligible to play any position with their assigned team during both the regular season, playoffs and Club Championships. The fee is \$60.00 for each additional team member. Deadline for adding a 5th and 6th player(s) and paying the fee is February 15, 2019.
- Rovers - are registered substitutes not assigned to a specific team. Rovers will be recorded and listed for all teams to access. Rovers are eligible to play in the regular season and the playoffs for any team in the front-end position only. In the case of a mixed team, the rover may play the third position

according to the policy on Mixed Team Members. The fee for a rover is \$60.00. Deadline for registering as a rover and paying the fee is February 15, 2019.

- Casual Spares - are unregistered substitutes that will not be recorded by the curling office for team access. Teams may secure their own casual spares. Spares shall play the front-end position. In the case of a mixed team, the spare may play the third position according to the policy on Mixed Team Members.
- The skip may play any position in the delivery rotation of his/her team. Once play has begun the delivery rotation remains the same throughout the game. Skips may deliver lead, 2nd or 3rd rocks and still hold the broom and call the game.

SUBSTITUTIONS

- Any team may use up to two (2) substitute players in any given game assuming two regular team members are curling. We encourage you to give preference to our list of rovers or registered members of any of our other Derrick Club curling leagues. Substitutes for leagues are to be gender specific to that league. (Mixed can be male or female)
- All substitutions in the Playoffs and Club Championship games must be registered Derrick Curling League members (i.e. 5th and 6th persons, rovers, or registered Derrick league players) playing in the Curling Club's regular leagues. Casual spares are not eligible.
- Final team rosters must be submitted by February 15, 2019.

TIE BREAKER RULE

- At the end of a round robin head-to-head records in the current section break a tie. If the teams are still tied then the skips will each throw one rock. The rock closest to the button, with sweeping, will win.
- At the end of the final round robin, ties for the final playoff position of the Club Championships will be broken by a tiebreaker game. All other ties will be determined by the above rule.
- Tiebreaker games for positions in the club playoffs will be scheduled the Saturday and Sunday immediately following the final game of regular season play. A schedule will be posted and must be adhered to.
- All Tie Breaker Games will be 8 ends. (No Buzzer will be in effect)

AWARDS

- Club Champions - winner of the Men's, Ladies and mixed Club Championships will receive 4 club jackets with inscription. Other team members may purchase jackets at cost.
- The Club Champion will represent the Derrick at the Men's, Ladies' and Mixed City Championships.

RULES

- C.C.A. Rules shall be in effect for all games unless covered in the Derrick Club house rules.
- Any constructive criticisms may be submitted, in writing, to the Derrick Curling Coordinator.

PRACTICE TIME

- Practice ice times will be posted and may be altered when the ice is rented.
- Non-curling league members will be charged a set rate of \$15.00
- Practice is defined as throwing rocks to improve technique.
- Booking practice ice in advance is highly recommend
- You can book practice ice by emailing Curling@derrickclub.com

CURLING ETIQUETTE

- Please do not go down to ice level until your ice has been prepared for play.
- The curling ice is ready for play when there are no scoring numbers on the scoreboard.
- The curling ice has been cleaned but not pebbled when there is one number on the scoreboard.

- The curling ice has not been cleaned when there are numbers on the scoreboard.
- When the ice is ready, players may warm up on their game ice 15 minutes prior to game time.
- The curling lounge and curling ice are designated non-smoking areas.

LADIES LEAGUE SEASON FORMAT

- A random draw will seed teams into round robin play at the beginning of the season.
- Section movement to be determined by total aggregate points.
- Team members are responsible for checking draw times at the end of each round. Do not depend on the Club to notify you.
- The winners of the playoff brackets will represent their respective league in the Club Championships.
- The club championship round will consist of sudden death games during the week of March 11 -16, 2019.

MEN'S LEAGUE SEASON FORMAT

- 2 points for the win and 1 point for a tie.
- All Monday and Thursday teams will be seeded, according to aggregate points, on their regular league night and compete in a bracket playoff system. The playoffs will determine representatives to compete in the club championship draw.

MIXED LEAGUE SEASON FORMAT

- Mixed teams will complete in a random round robin format. Teams will be seeded according to aggregate points.
- 2 points for the win and 1 point for a tie.
- 4 -qualifiers will advance to the club championships. The Club Championships will take place March 12 -16, 2019.
- It is the responsibility of team members to check new draw times where applicable at the end of each round. Do not depend on the Club to notify you.

PLAYOFFS

- A player may only qualify and play for one team per league in the Playoffs. This means if you play for one team in the first week of the playoffs, you have to play for that team for the remainder of the playoffs while that team is still competing.
- A player knocked out of playoffs may return to play for another team in the same league/division as a spare, but they can only play either lead or second. Playoff rules take effect at the beginning of the playoffs and Club Championships.
- If a player plays in two leagues in the same category that player must choose which team they will play for in the Club Championship. If the chosen team is eliminated they may return and play for their other team, but they cannot play for both if they are still competing.
- A player knocked out of the playoffs may play for a team in another division as a spare but can only play lead or second. (ie: A player knocked out of men's could play for a team short a player in Mixed in the lead or second depending on position vacant)